

Online Multimedia

Winter Semester 2019/20

Tutorial 09 – REST APIs



REST APIs

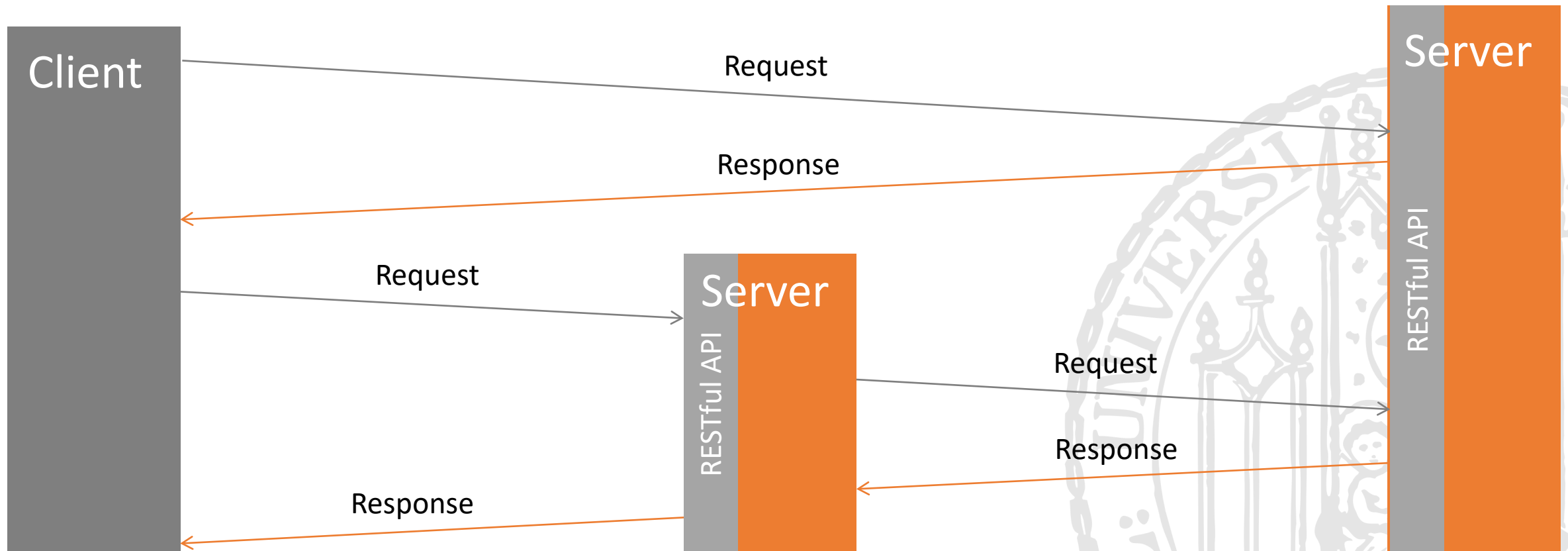


REpresentational State Transfer – REST

- REST is a general architecture for distributed systems, prominently (mis)used on the Web
- Defined by a number of architectural constraints:
 - *Client-Server* – Separation of concerns; given on the Web
 - *Stateless* – Each request must contain all the context necessary to respond
 - *Cache* – Responses must be cacheable and indicate whether that is a good idea
 - *Uniform Interface* –
 - *Layered System* – Servers can be clients for other services → Machine-to-machine communication
 - *Code-On-Demand* – Clients can request code to extend their functionality. Rarely used to prevent XSS
- A REST API consists of resources and actions on those resources

https://www.ics.uci.edu/~fielding/pubs/dissertation/rest_arch_style.htm

REST – Architecture



REST – Key Concepts

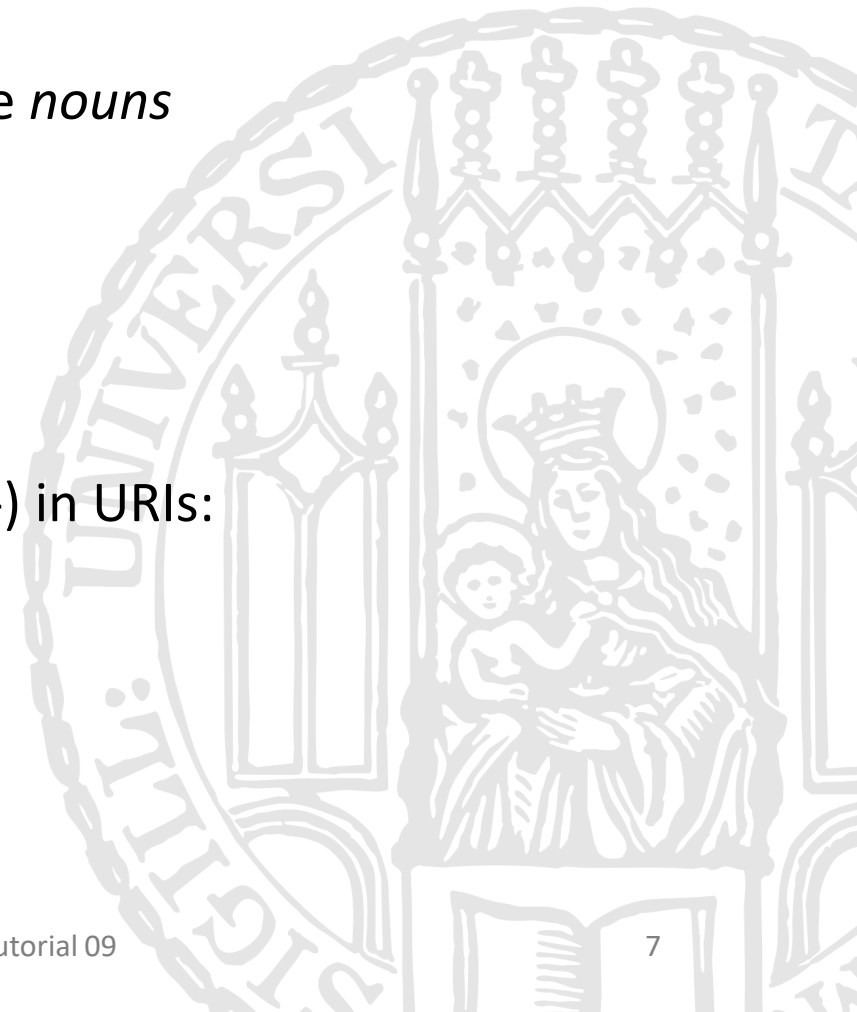
"The key abstraction of information in REST is a *resource*."

- Roy T. Fielding

Name	Examples	Where to find it in HTTP
Resource	Application-specific, e.g. <i>user, artist, album</i>	<i>Abstract concept</i>
Resource Identifier	URI/URL	URL
Resource Metadata	Resource-Media-Type	Header
Representation	JSON, XML, HTML, Images	Body
Representation Metadata	Representation-Media-type, last-modified, etc.	Header
Resource Methods	GET, POST, PUT, ...	HTTP Method

REST – Resource Identifiers

- Resources are identified by URI/URLs
- Since resources are "*things*", resource identifiers primarily use *nouns*
Good: `/users`
Bad: `/select-users`
- URIs usually follow a hierarchical scheme:
`/projects/536/members/4`
- By convention (and Googles recommendation) use hyphens (-) in URIs:
Good: `/date-of-birth`
Bad: `/date_of_birth` or `/dateofbirth`
- Use Query-Parameters to filter/sort a collection of resources
`/users?born-before=1990&sort-by=name`



Resource Representation & Metadata

- Resource representation must be hypermedia/hypertext
 - "Hypertext (means) the **simultaneous presentation of information and controls**" – Roy T. Fielding
 - E.g. in HTML the <a>-tag both presents data and can be used to GET another resource
- A *true* RESTful API should be self-descriptive. Hypertext-references therefore should be described with their media-type or relationship
- This hypertext & metadata should be the primary definition of what is possible with a resource (*HATEOAS* – Hypertext As The Engine Of Application State)
- This can mean new media-types in conjunction with common ones
`application/hal+json` (*HAL = Hypermedia API Language*)

<http://roy.gbiv.com/untangled/2008/rest-apis-must-be-hypertext-driven>

Resource representation – JSON

```
GET /projects/10
```

```
{  
  "departmentId": 10,  
  "departmentName": "Administration",  
  "locationId": 1700,  
  "managerId": 200,  
  "links": [  
    {  
      "href": "/projects/10/employees",  
      "rel": "employees",  
      "type": "application/myapp.list+json"  
    }  
  ]  
}
```


REST – Resource Methods

- Resource Methods describe *what* should be done with resources
- The table on the right describes the common convention on the web

HTTP Method	CRUD
POST	Create
GET	Read
PUT	(Full) Update
DELETE	Delete
PATCH	(Partial) Update

Idempotent and Safe Methods

- Certain HTTP methods are expected to be idempotent and/or safe
 - Safe methods do not change data
 - Idempotence means you can perform an operation multiple times and the result will always be the same.
 - i.e. You can call the same URL multiple times in a row and the result is always the same – as long no other URLs are called in between

Method	Idempotent	Safe
GET	Yes	Yes
POST	No	No
PUT	Yes	No
DELETE	Yes	No
PATCH	No	No
HEAD	Yes	Yes
OPTIONS	Yes	Yes

Status Codes

- To ensure self-descriptiveness, servers should respond with the appropriate HTTP status code

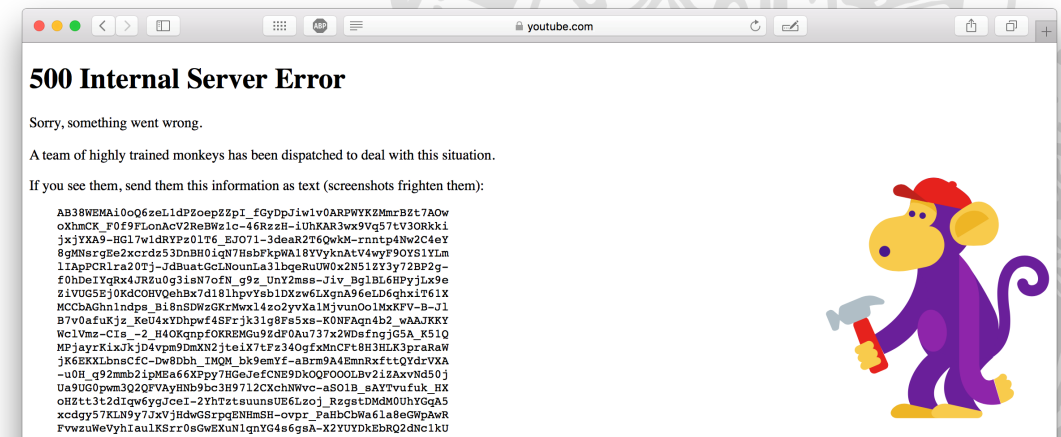
1xx – Informational

2xx – Success

3xx – Redirects

4xx – Client Error

5xx – Server Error



<https://proxy.duckduckgo.com/iu/?u=https%3A%2F%2Ffi.redd.it%2Fu2uity1r99hy.png&f=1>

Example: Spotify API

Artists

Endpoints for retrieving information about one or more artists from the Spotify catalog.

Base URL: `https://api.spotify.com/v1`

← Base URL

METHOD	ENDPOINT	USAGE	RETURNS
GET	<code>/v1/artists/{id}</code>	Get an Artist	artist
GET	<code>/v1/artists/{id}/albums</code>	Get an Artist's Albums	albums
GET	<code>/v1/artists/{id}/top-tracks</code>	Get an Artist's Top Tracks	tracks
GET	<code>/v1/artists/{id}/related-artists</code>	Get an Artist's Related Artists	artists
GET	<code>/v1/artists</code>	Get Several Artists	artists

↑
Endpoints

https://api.spotify.com/v1/artists/1vCWHaC5f2uS3yhpwWbIA6/albums?market=ES&include_groups=album&limit=2

Code Along: The iPod API





Code Along: The iPod API

Imagine a „super-thin-client“ iPod

- Nearly no local memory
- Requests data for each screen from a server
- Transfer only the data necessary at a point of time

The iPod API: Requirements

The API should be able to...

- Handle multiple playlists
- Search the iTunes API for tracks
- Add songs to a playlist
- Remove songs from a playlist



Brainstorming Session

What would be a suitable API design?

METHOD	ENDPOINT	USAGE	RETURNS

The iPod API: Our Suggestion

METHOD	ENDPOINT	USAGE	RETURNS
GET	/playlists	Get all playlists	List of ids
GET	/playlists/{id}	Get a playlist	Playlist metadata (name, id)
GET	/playlists/{id}/songs	Get all playlist's song	List of track ids
GET	/playlists/{id}/songs/{trackId}	Get a song	Redirect to /songs/{trackId}
POST		Add a song to the playlist	-
PUT		Add a song to the playlist	-
DELETE		Remove a song from the playlist	-
GET	/songs/{trackId}	Get a song	Song metadata (title, artist, id)
GET	/search?term={term}	Search for a song	Metadata for all found songs

Breakout #1

Use the skeleton *ipod-server* from GitHub

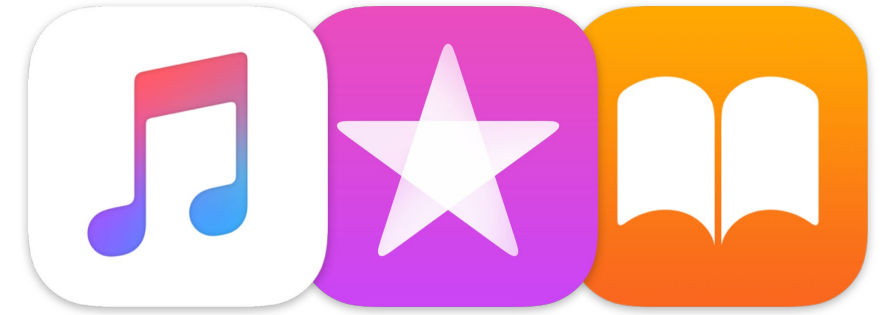
- „virtual iPod“ as webpage
- NodeJS Express server, that manages playlists data

Open <http://localhost:3000> to view the iPod in your browser

Implement the *playlists* and *songs* endpoints of the API! No changes have to be done on the clientside. Do not implement *search* yet.

- The data is managed by the *DataStorage* class. One endpoint is already implemented for you, to see how *DataStorage* can be accessed

iTunes Search API

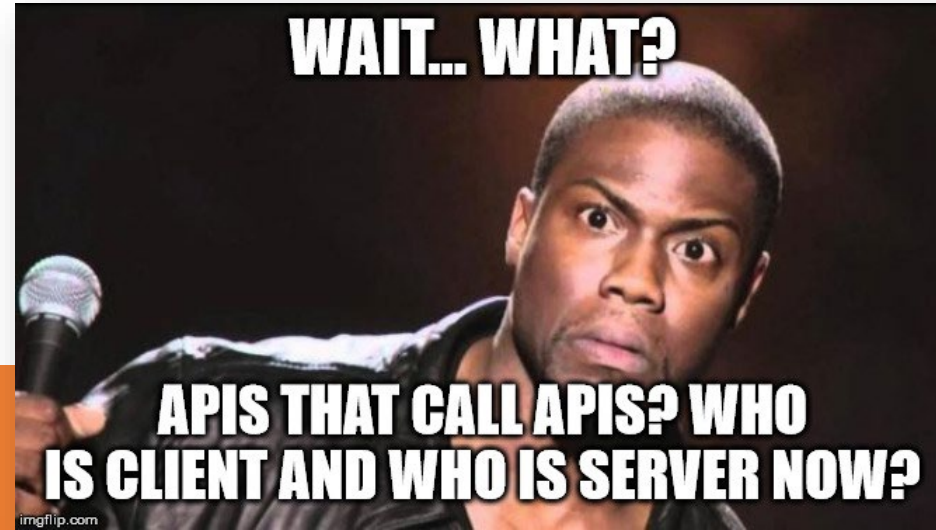
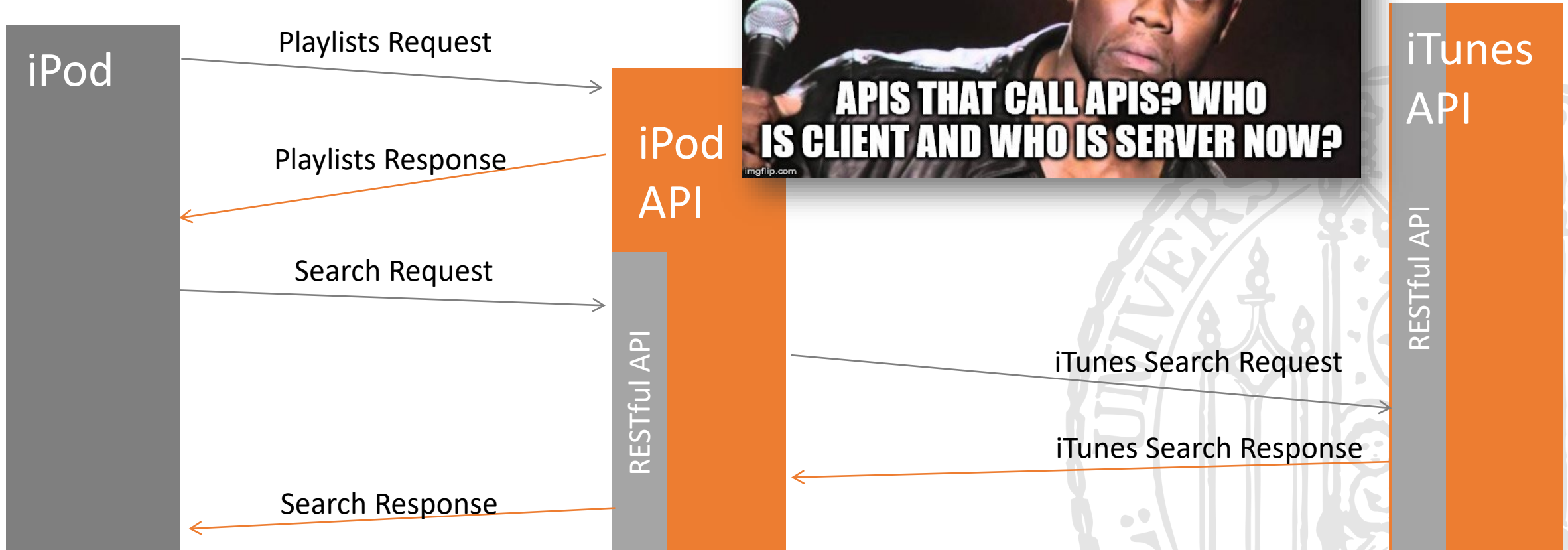


- Search in the iTunes database
- Songs, books, artists, podcasts, videos, ...
- Read only – no authentication required

Lets use it to feed our search endpoint

<https://affiliate.itunes.apple.com/resources/documentation/itunes-store-web-service-search-api/>

Search Endpoint



Breakout #2

Implement the search endpoint

<http://localhost:3000/search?term=Californication>

Under the hood, the search should be performed by the iTunes API

Hint: To avoid complications later on, cache each found song in the *DataStorage's songs* array immediately.

Round-up Quiz

1. What is special about an idempotent endpoint?
2. Which groups of HTTP status codes do you know?
3. What is the key abstraction of REST?
4. What are query parameters appropriate for?



Happy Holidays!
See you next year!

