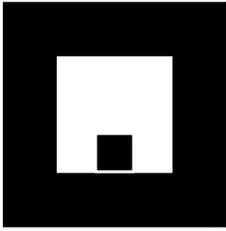
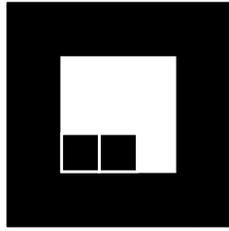


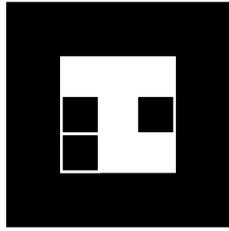
1



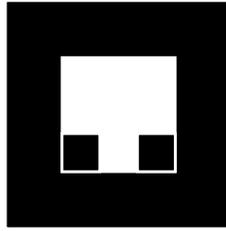
2



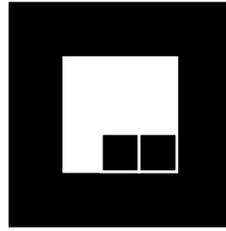
3



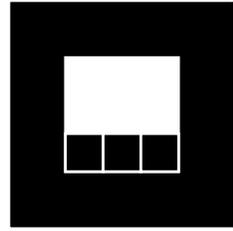
4



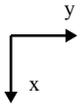
5



6



7



Nullpunkt in Mitte Marker 1

Marker Design taken form Lee, Billinghurst and Kim: Occlusion based Interaction Methods for Tangible Augmented Reality Environments