Exercise 2 – Mensch-Maschine-Interaktion 1

Heuristic Evaluation

(Individual homework)

1. Choose a topic & scenarios

Familiarize yourself with the principles of heuristic evaluation. Starting points for your research could be e.g. <u>www.useit.com/papers/heuristic/</u>

A heuristic evaluation is performed by an expert. Perform the heuristic evaluation on one of the following objects:

- a DVD/Blu-ray player (hardware)
- a phone book application on a mobile phone (not yours!!), or
- a website or open-source application of your choice (ensure reasonable complexity).

Prepare 2-3 scenarios that you are going to perform in your evaluation. Choose at least one typical scenario (e.g. call a contact) and one exceptional scenario (e.g. changing the number of a contact).

2. Familiarize with checklist (& adapt it)

Familiarize yourself with Nielsen's checklist for heuristic evaluation shown in Figure 1 and adapt it if needed (you can leave out unsuitable questions or insert new ones). The checklist can be found here: <u>http://www.stcsig.org/usability/topics/articles/he-checklist.html</u>

Heuristic Evaluation - A System Checklist

1. Visibility of System Status

The system should always keep user informed about what is going on, through appropriate feedback within reasonable time.

#	Review Checklist	Yes No N/A	Comments
1.1	Does every display begin with a title or header that describes screen contents?	000	
1.2	Is there a consistent icon design scheme and stylistic treatment across the system?	000	
1.3	Is a single, selected icon clearly visible when surrounded by unselected icons?	000	
1.4	Do menu instructions, prompts, and error messages appear in the same place(s) on each menu?	000	
1.5	In multipage data entry screens, is each page labeled to show its relation to others?	000	
1.6	If overtype and insert mode are both available, is there a visible indication of which one the user is in?	000	
17	If pop-up windows are used to display error messages, do they allow the user to see the field	0.00	

Figure 1: System Checklist

3. Conduct the Heuristic Evaluation

Use your checklist to evaluate the user interface issues. Create an Excel spreadsheet to document the results.

The table should look like this:

#	Review Checklist	not at all – very much	Comments
		1 - 2 - 3 - 4 - 5	

 $Exercise\ 2-Mensch-Maschine-Interaktion\ 1$

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4. Write a Report

Write a report (approx. 2 pages, no template given), which includes the following:

- a brief description of the object of your evaluation, including a picture, some expressive screenshots, or a link to the product page
- scenarios you performed your evaluation with
- results of the heuristic evaluation. Combine your results and give a severity rating for each problem found. For each problem try to give a short hint how to solve it (see http://www.useit.com/papers/heuristic/severityrating.html).
- insights of pros and cons of heuristic evaluations

Submission:

- Submit the solution using Uniworx. Your file has to be a PDF and has to be named in the following scheme: exercise2-<cip-Kennung>.pdf
- **Deadline:** 23.05.2011, 12:00 (noon).