

LFE Medieninformatik • Franz Berwein

Party JukeBox

Support Group Playlist Generation In a Public Environment

Final Presentation of Project Thesis

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Party JukeBox



Outline

- 1. Motivation
- 2. Initial Design
- 3. Final Version
- 4. Evaluation
- 5. Conclusion and Future Work



XIMILIANS-IVERSITÄT NCHEN Party JukeBox



Motivation

Playlist generation for parties without DJ is tedious

Problems:

- Most applications aimed at single users
- Unfair in a group setting
- Few automation and interaction
- Shuffle functions do not consider similarities

Our goals:

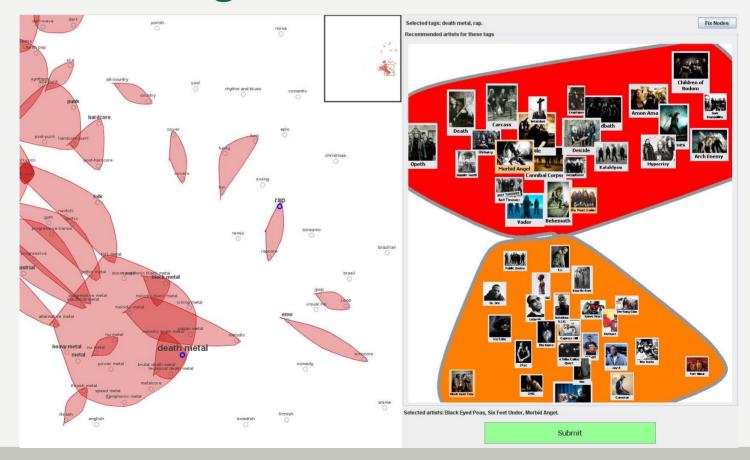
- Playlist generation by groups (fairness)
- Mimic DJ expertise (smoothness)



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Initial Design - Client Interface







Initial Design – Problems

- Each client holding a duplicate copy of TagClusters [Chen et al.] → waste of space
- Users are unlikely to conduct genre-based search
- High workload due to database queries and calculation of force algorithm

Solution: Simpler redesign for mobile phones

(Chen et al.: "TagClusters: Semantic Aggregation of Collaborative Tags beyond TagClouds". *Proc. of the 9th International Symposium on Smart Graphics*, SG '09, 2009.)



Final Version - Client (Proposed)

Browsing and selecting music with the mobile phone

Quick Browsing:
Sortable list with filters

Detailed Browsing (1):
Personal Cursor (see next slide):

- Uniquely colored
- Controlled with trackpad or joystick





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Final Version - Client (Proposed)





VERSITÄT PARTY JUKEBOX



Final Version - Client (Proposed)

Detailed browsing (2):
Shoot & Copy
[Boring et al.]:
capture image and
zoom in







(Boring et al. "Shoot & Copy: Phonecam-Based Information Transfer from Public Displays onto Mobile Phones", *Proc. of Mobility '07* (Singapore). ACM, pp. 24-31, 2007)



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Server - Interface





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Server – Music Map

Features:

- Contains all available artists
- Artists are grouped into their most characteristic genre
- Simplification of genres
- Genres and artists are sorted by similarity

Creation:

- Force-based layout
- Simplification of edge connections





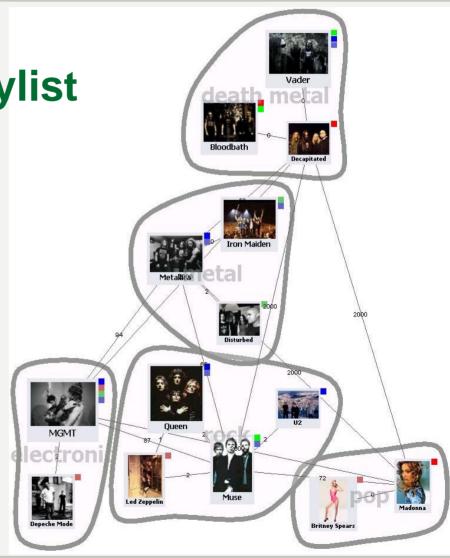
Server – Group Playlist

Strict Mode:

- Fairness
- Each vote receives equal attention

DJ Mode:

- Smoothness
- Intermediate genres are played between dissimilar ones





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Evaluation

Participants:

- 20 participants: 9 female, 11 male
- Average age: 25,5 years

Settings and Procedure:

- Server view on the plasma screen of our lab
- Pre-Questionnaire covering general experience
- Interview on functionalities of the view and browsing concepts for the mobile phones



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Evaluation – Music Map & Playlist

Music Map:

- High acceptance rates for genre-based view
- Correct placement of artists and genres

Group Playlist:

- Positive impression
- Transitions easy to capture
- DJ Mode rated remarkably better than Strict Mode

Functionality		Average score
Music map	Overall impression	4.25
	Location of each genre	3.90
	Current genre category	4.00
	Location of each artist	4.05
Group playlist	Overall impression	4.25
	Easy to understand	4.65
	Transition easy to capture	4.20
	Strict voting mechanism	3.70
	DJ mechanism	4.45





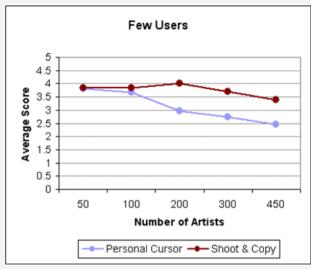
Evaluation – Browsing Concepts

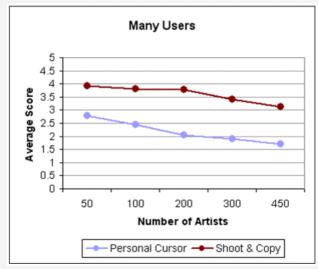
Personal Cursor:

- Straightforward, known metaphor
- Good if no line of sight to display
- Bad for many users (clutter)

Shoot & Copy:

- Better suitable for many users and artists on the map (zooming)
- → Both have their merits







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Conclusion and Future Work

Project Features:

- Genre-based Music Map
- Group Playlist
- DJ Mechanism
- Browsing with mobile phone

Future Work:

- Scalability and stability
- Implementation of client on mobile phone
- User study in group environment



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Thanks for your attention!

Questions?