

# Instrumented Environments

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Mon, 10-12 Uhr, Theresienstr. 39, Room E 46



# Topics Today

- Actualities
  - Instrumented environments seen in Korea
  - Notion of “Ubiquitous robots”
- Some network technologies for IE
  - Wired
  - Wireless
  - Optical
- Some positioning technologies

# Instrumented Country?!?

- Car info system
  - Position via GPS
  - Map data via mobile net
  - Device cost ~200\$
  - Subscription ~30\$/year
- Services:
  - Speed limits:
    - Cameras + distance
    - Actual measured speed
  - Sharp turns, bends, stops, traffic lights
  - Navigation if connected to a Laptop
- Interface:
  - 3 digit LED display for speed
  - Use of „sound icons“ (3 beep = 300m, 2 beep = 200m)
  - Speech output (constant chatter!)



# Instrumented Bedroom

- Support for disabled people
  - Robot person lift
  - Robot wheelchair
  - Robot bed
  - Fridge/oven combi
  - Sensing mattress
- Interface:
  - Control via voice input
  - Feedback via talking head („yes, master..“)
  - Gesture input (e.g., for TV for spastic patients)



# Instrumented Bedroom (2)



<http://hwrs.kaist.ac.kr/>

- Patient can move betw. bed + wheelchair
  - Wheelchair will come automatically
  - Lift will act on commands
  - Bed will adapt shape on command
  - Fridge will heat up meal
- Sensing mattress can tell whether...
  - patient is in right position
  - patient has fallen off
- Safety + self-determined life
  - Nurse not constantly needed
  - Environment can call if there seems to be a problem
  - Sense of Mastery („yes, master..“)

# More medical robots...



**ICARAS**  
**Intelligent Catheter for the Robot Aided Surgery**

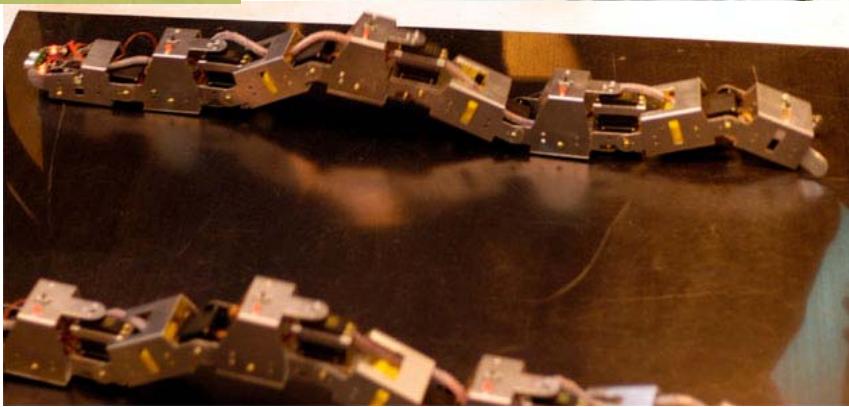
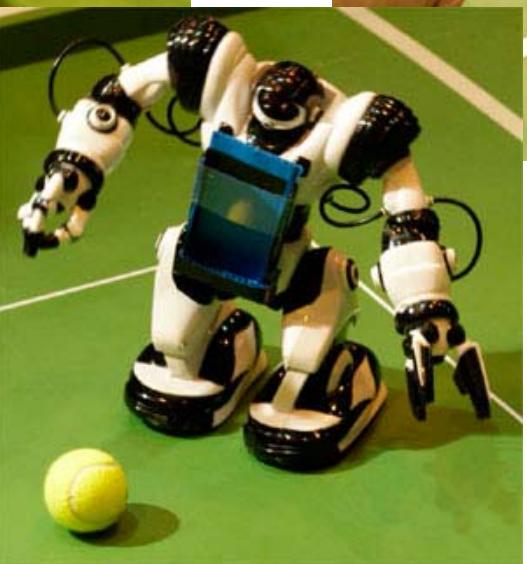
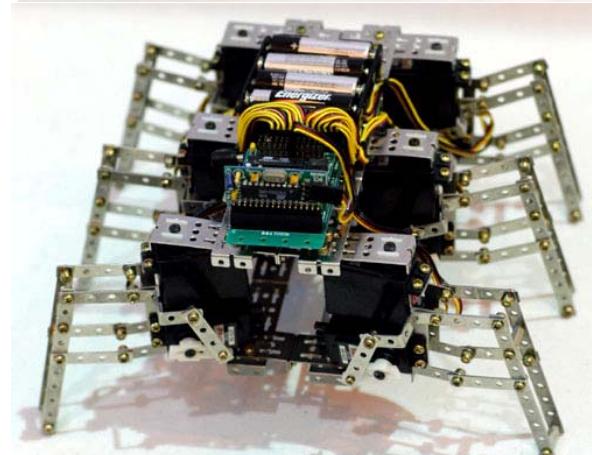
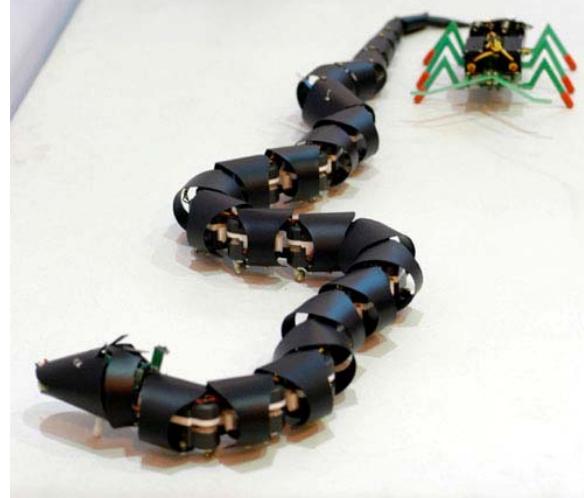
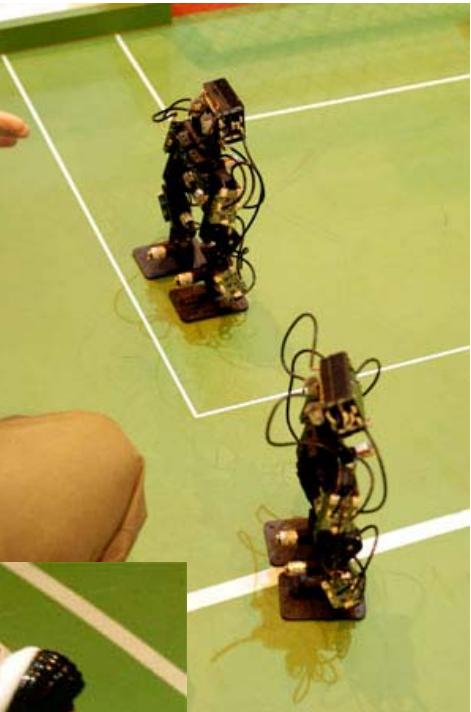
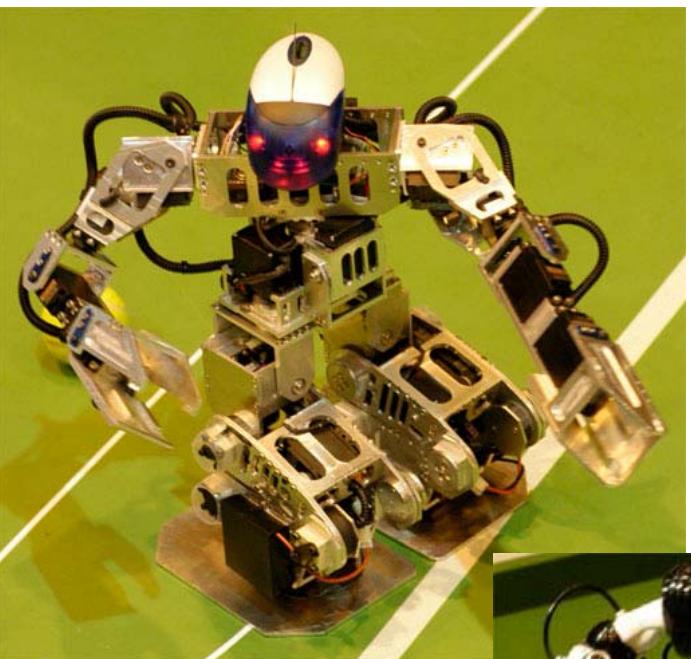
**ICARAS**

: Intelligent CAthereter for the RObot Aided Surgery



- Intelligent Catheter for the Robot Aided Surgery
- Objective
  - Minimally invasive surgery or Noninvasive surgery
  - Reduce shock for the organs and pain for the patients
- Core Technologies
  - Micromechatronic technology
  - Actuating methods and control
  - Sensors and micro tools

# Robot shapes



# Large humanoid robots

**KAIST**  
**Development of the Humanoid**  
**Platform KHR - 2**

Prof. Jun-Ho Oh, Jung-Yup Kim and Ill-Woo Park

**Overview**

Height : 1.2 m  
Weight : 56 Kg  
Total DOF : 41 DOF

- 2 for each eye
- 2 for neck
- 6 for each arm
- 5 for each hand
- 1 for waist
- 6 for each leg

**Main Computer OS :**  
Windows 2000 with RTX

**Control Architecture :**  
Real-Time Distributed Control Using CAN

**Sensors :**

- 3 Axis F/T sensor
- Tilt sensor
- CCD camera
- Pressure sensor

**2 Ch DC Motor Controller**  
- Full Bridge MOSFET  
- 16bit Micro Processor  
- CAN Interface  
- A/D Converter

**Mechanical Design**

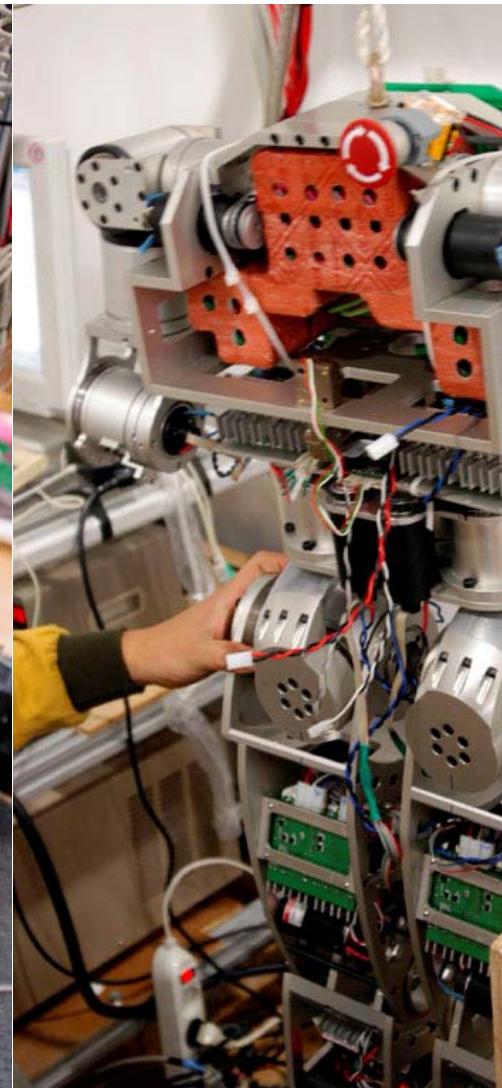
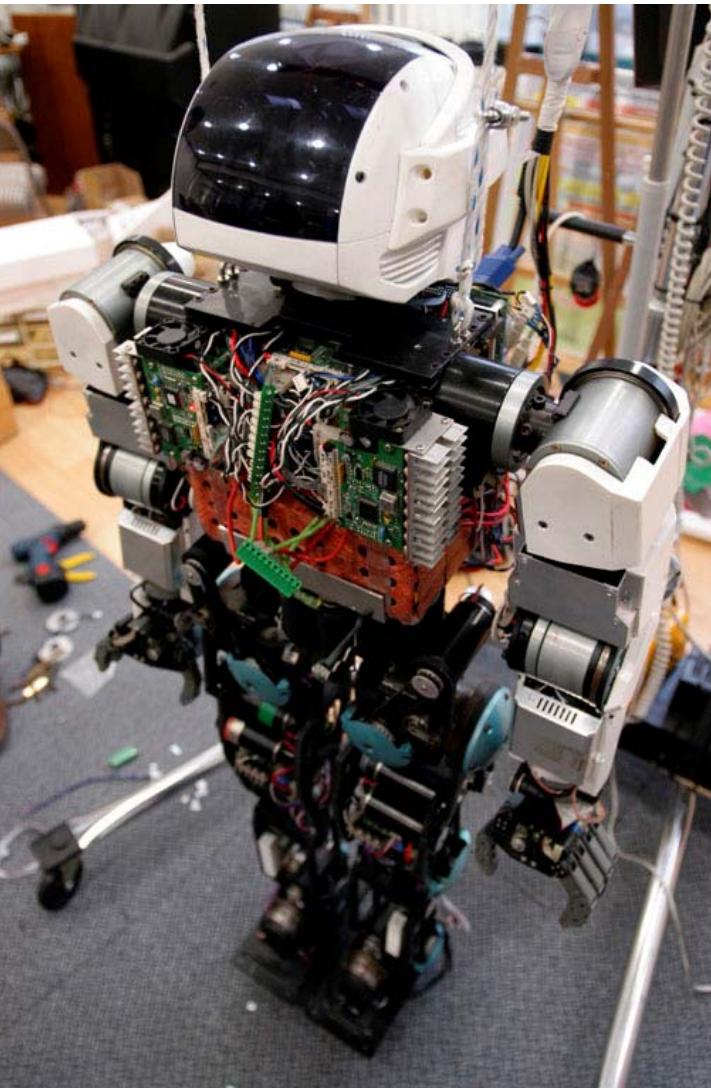
Tilt sensor Module  
- Kalman filtering of rate gyro & accelerometer

2 CCD Camera  
- Pan & Tilt mechanism at eye and neck

3-Axis F/T sensor Module

- 5 Fingers / Hand  
- 1 DOF/Finger  
- 2 DOF for wrist  
- Pressure sensor at each finger tip  
- Pulley/Belt Mechanism  
- F/T sensor at wrist

3-Axis F/T sensor  
- 2 Moments ( $M_x, M_y$ )  
- 1 Normal force ( $F_z$ )  
- Auto Balancing  
- Software Reset



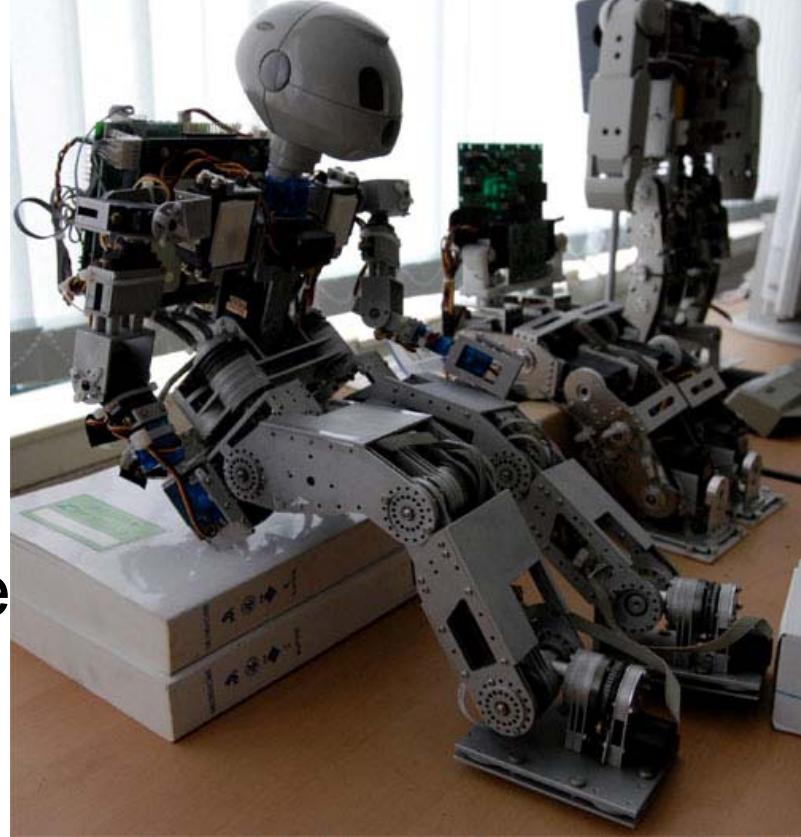
# Robot disciplines

- RoboMarathon (42.2m way following)
- RoboBalancing - Beam
- RoboDancing
- RoboWeight-Lifting
- RoboBoxing
- RoboBasketball
- RoboSoccer in different leagues
  
- Dash (walk forward and backward)
- Stair climbing
- Search and rescue
- Mine sweeping
  
- [www.iroc.org](http://www.iroc.org)



# Notion of Ubiquitous Robots

- Three types of robots:
  - SoBot: software agent
  - EmBot: embedded device
  - MoBot: mobile robot →
- SoBots can...
  - roam among machines
  - talk to other sobots
  - learn about environment and users
  - use EmBots or MoBots as their „body“
  - adapt to „senses“ and „limbs“ of the „body“



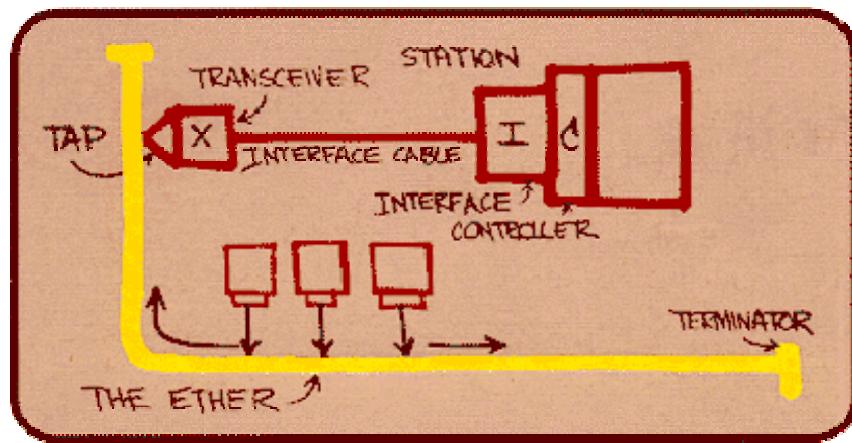
Now:  
back to earth....



# Some wire-based network technologies for IE

- Ethernet (classic and mostly used today)
- 1-wire bus (for small & low power devices)
- Powerline (for instrumented homes)

# Ethernet (here: 10Base2)



First sketch of the Ethernet  
by Bob Metcalf in 1976

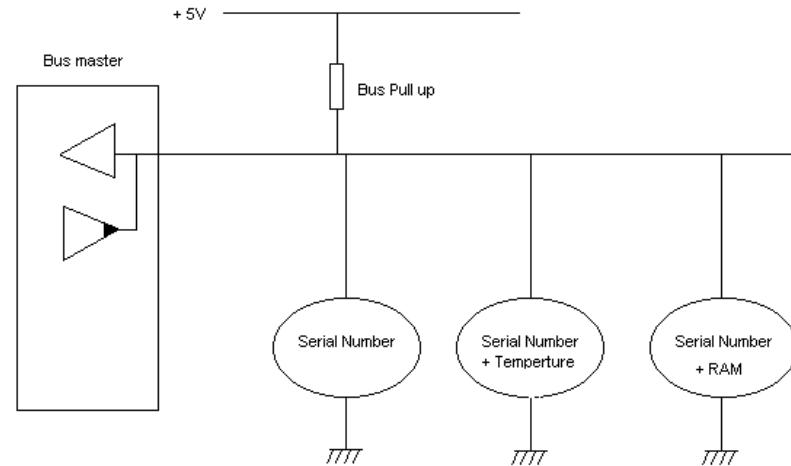
- Developed by Bob Metcalf (Xerox PARC)
- Open standard since 1980 (DEC, Intel, Xerox)
- IEEE standard since 1986
- Main Components:
  - Physical medium (cable)
  - Access rules inside the Ethernet interface
  - Ethernet frame with well-defined number of bits
- No central component
- Solve collisions by random

# 1-Wire bus

- Ethernet needs a separate power supply for each connected device
- Problem with Ubicomp: lots of small devices with low power consumption
- Solution: Use the data cable to supply power (i.e. power over Ethernet or 1-Wire bus)
- 1-Wire bus needs only one cable (+ ground)

# 1-Wire bus

- Developed by Dallas Semicond.
- Bidirectional communication
- “master” provides “slaves” with power
- The slave obtains power over the data cable
- The slave uses a capacitor to store the energy needed for proper operation (starting with 2,8 Volts)
- To send a logical 1: pull down voltage on data cable for less than 15  $\mu$ s and...
- To send a logical 0: pull down voltage on data cable for more than 60  $\mu$ s



# 1-Wire bus

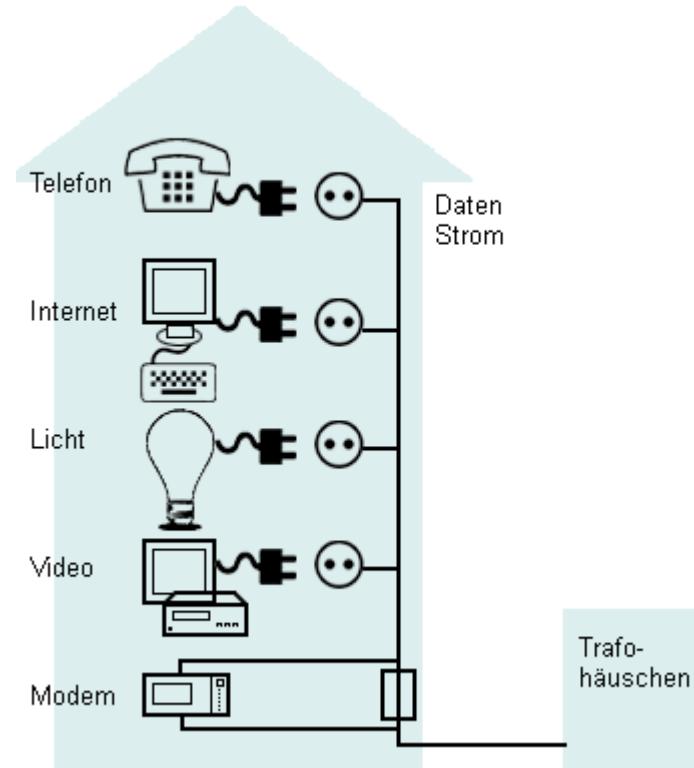
- Each slave has a unique (48-bit) Id
- Different types of slaves are available: NVRAM, EEPROM, temperature sensors, simple clocks, etc...
- Data cable may reach up to 300 meters
- Theoretically infinite number of slaves, but since reading is sequential there is a practical limit (e.g. Reading of 500 ids takes approx. 12 s).
- Some applications:
  - identification of persons
  - sense real world states
- Advantage: Integrity of data cables can be tested easily.



# Power Line Communication



- Uses existing in-house power cables
- E.g., PLC-ethernet bridge with 14MBit/s
- Some Applications:
  - LAN, Internet access
  - Telephone – Voice over IP
  - Video on Demand, surveillance
  - Reading out energy counters
  - Remote control of devices
- <http://www.homeplug.org/>



# Problems of Power Line

- Quality of connection depending on
  - Different circuits and phases (fix by adding a capacitor between them)
  - Background noise
    - Household appliances: e.g. TV, Radio (narrow bandwidth noise)
    - Electrical engines (e.g. drill, broad bandwidth noises)
    - Switches (e.g. for lights, single bursts)

# Radio-based technologies

- Large cells (>100 m): e.g. WLAN, GSM, UMTS
- Small cells (10 - 100 m): e.g. Bluetooth
- very small cells (1 - 30 m): RF module

# WaveLan IEEE 802.11b

- Basically like ethernet on air (2.4 GHz)
- All stations send and receive on the same frequency.
- Repetition on collision
- High frequency means small range (50-500 m)
- Advantage: already widespread

# Bluetooth

<http://www.bluetooth.com/>

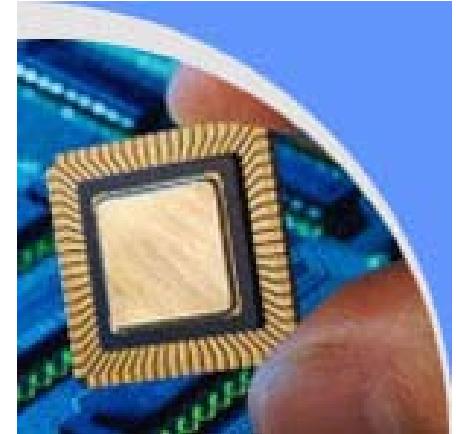
**Idea:** radio networks with small range  
replace today's cables and provide a  
bridge to existing networks.

## Examples:



BT Headset for mobile phones

Phones, Fax, PDA, Computer,  
keyboard, printer, joystick,  
fridge, microwave, heating,  
car.....



# Bluetooth

**Principle:** establish, enlarge and shut down ad-hoc networks, depending on proximity of Bluetooth enabled devices

## Technical facts:

Speed ca. 1 MBit/s

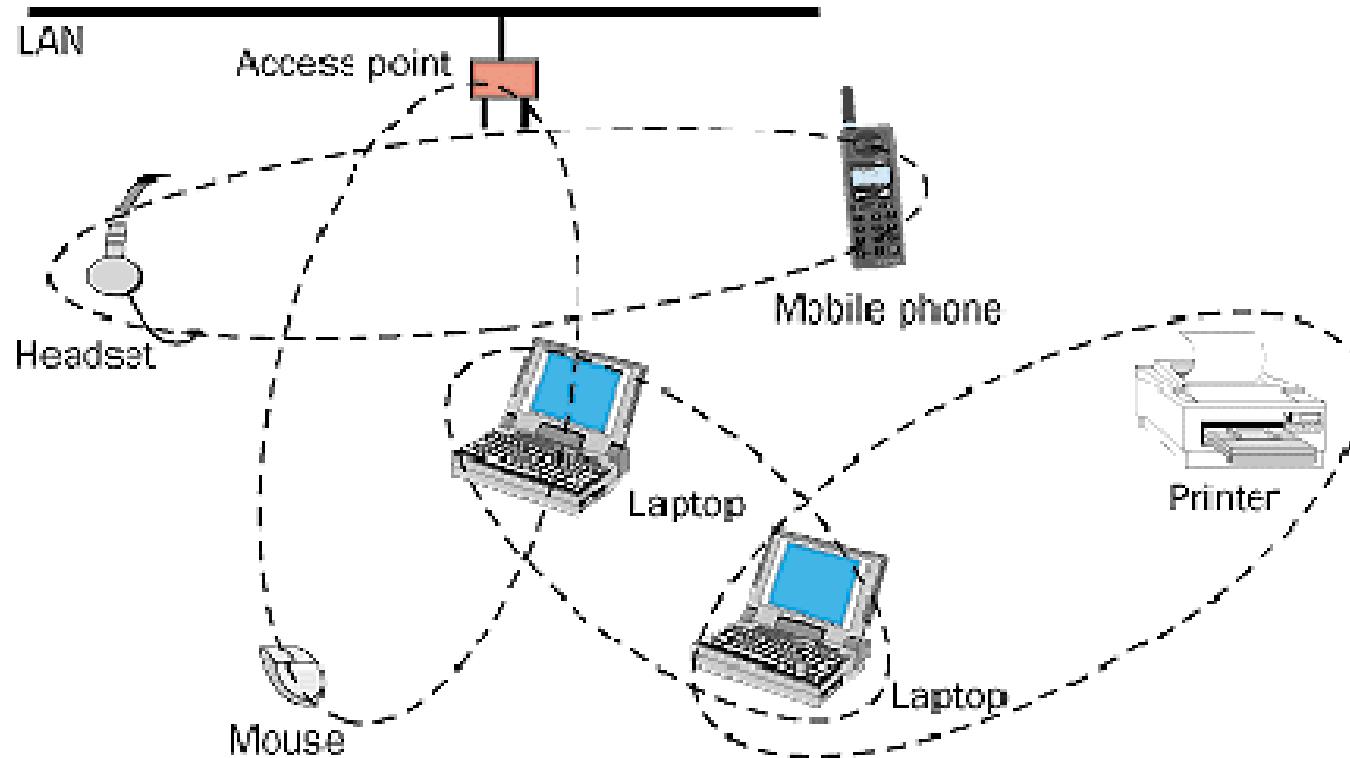
Size of cell 10 or 100 Meter

Frequency 2.4 GHz

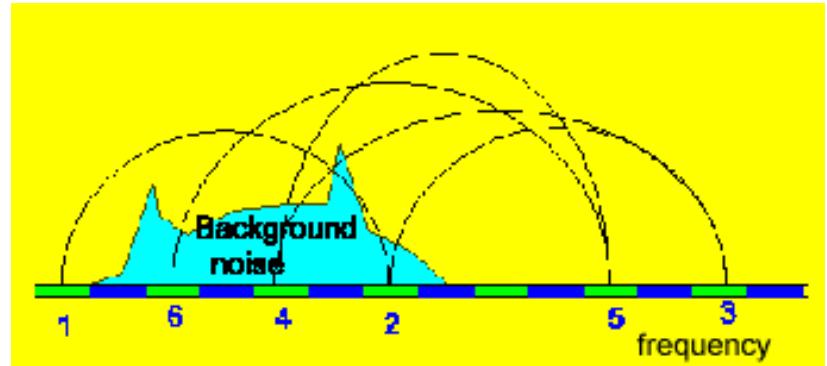
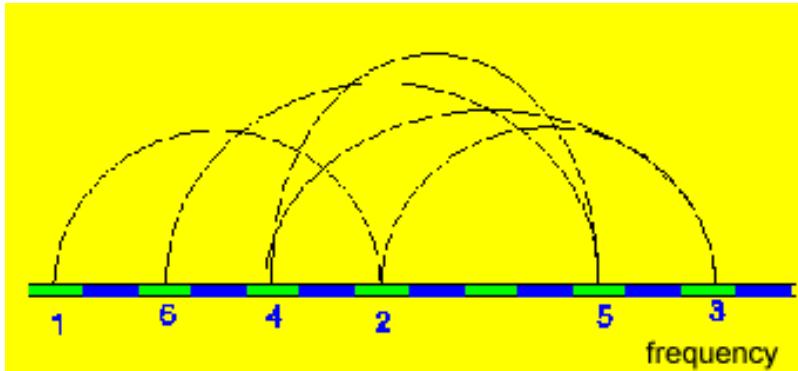
**Consortium:** 3Com, Ericsson, IBM, Intel, Lucent, Microsoft, Motorola, Nokia und Toshiba

# Bluetooth Pico-nets (ad-hoc networking)

Each Pico-net has one master and up to 6 slaves

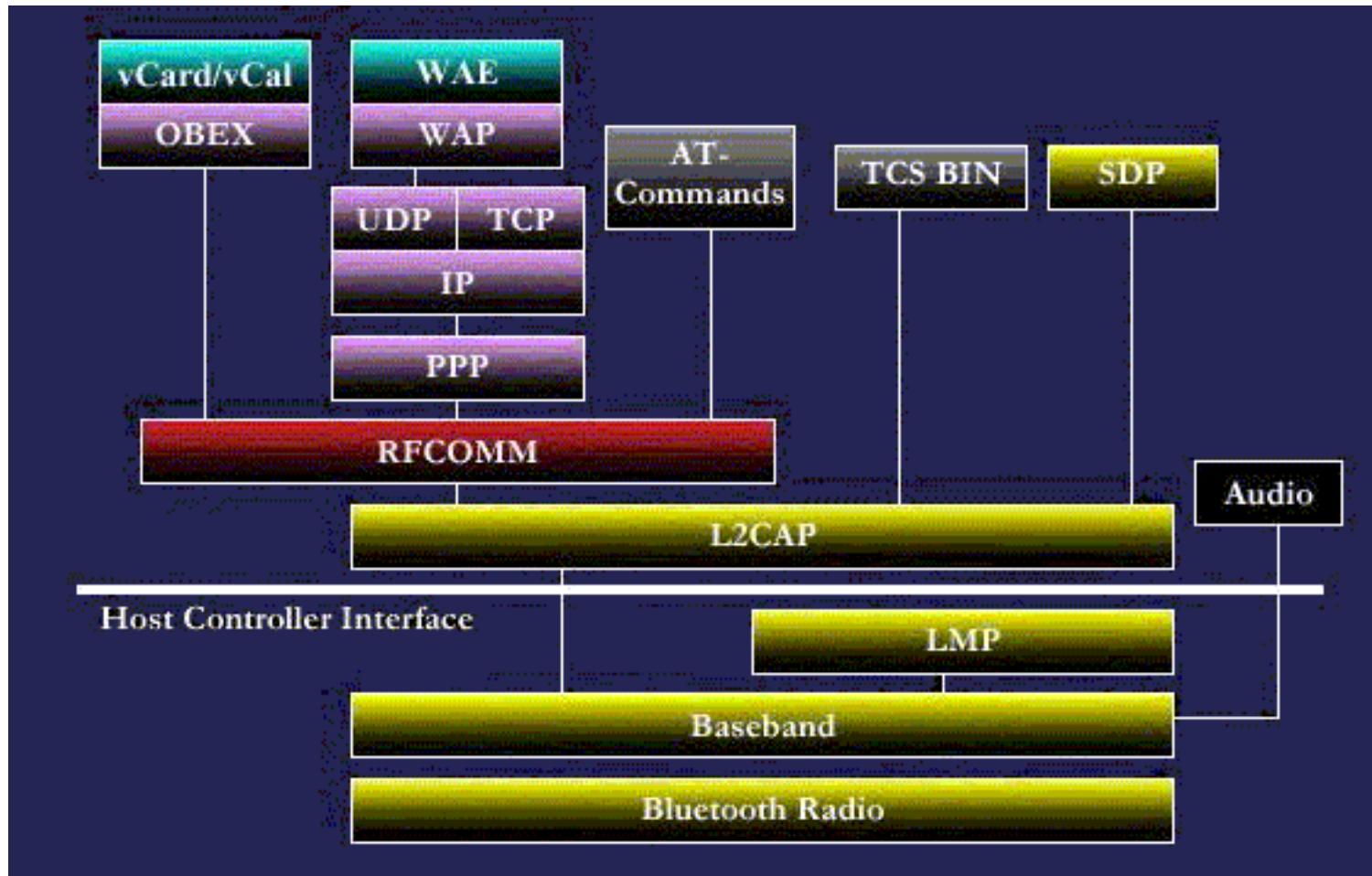


# Frequency Hopping

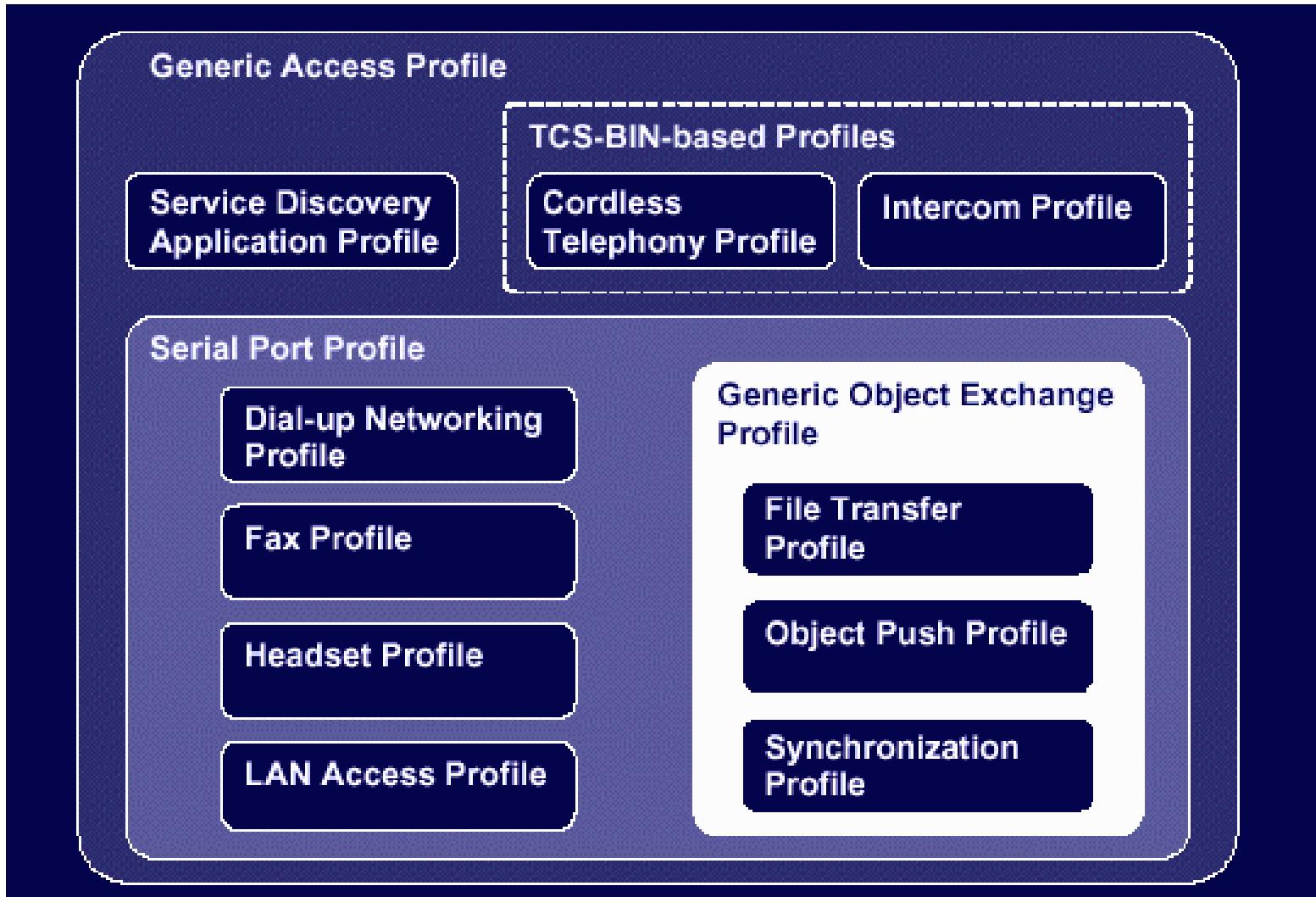


- Schema-based change of frequencies
- Fast hopping and small package sizes reduce the probability of collisions

# Bluetooth Specification (part of) Protocol Stack



# Bluetooth Profiles



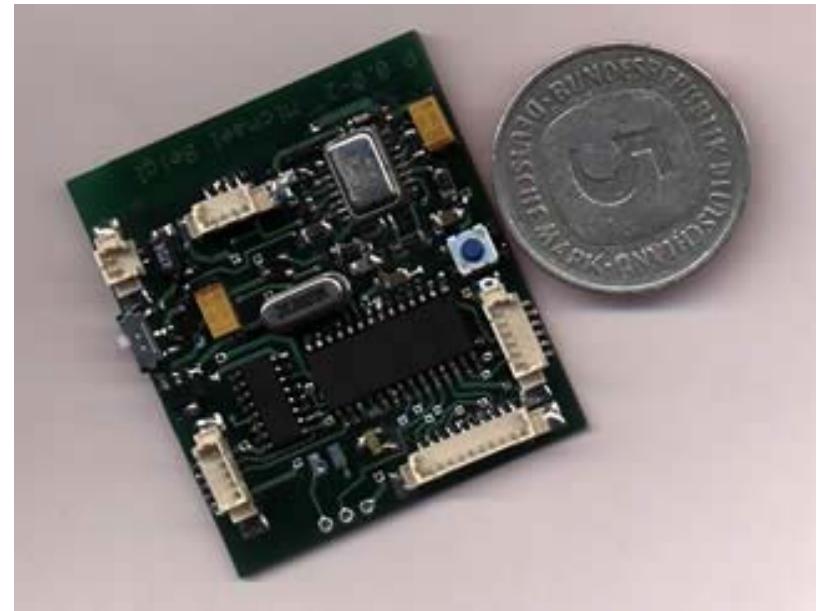
Each profile is a vertical cut of the bluetooth protocol stack

# Problems of Bluetooth

- Lots of noise on 2.4 GHz (e.g. microwave oven and WLAN)
- Small bandwidth (worst case < 1/7 MBit/s )
- Still less widespread than infrared (on European and American market)
- Still complicated interfaces
  - Inconsistency of supported profiles

# Small RF Devices

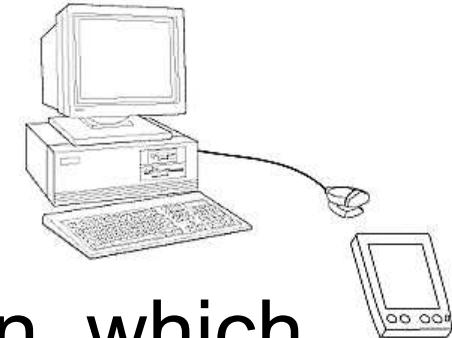
- Cheap solution, needs individual adjustments
- Small range (1-30m), low power consumption
- low bandwidth: 115 KBit/s
- Small form factor
- Examples:
  - Smart-Its  
[www.smart-its.org/](http://www.smart-its.org/)
  - Berkeley Motes  
[www.tinyos.net/](http://www.tinyos.net/)



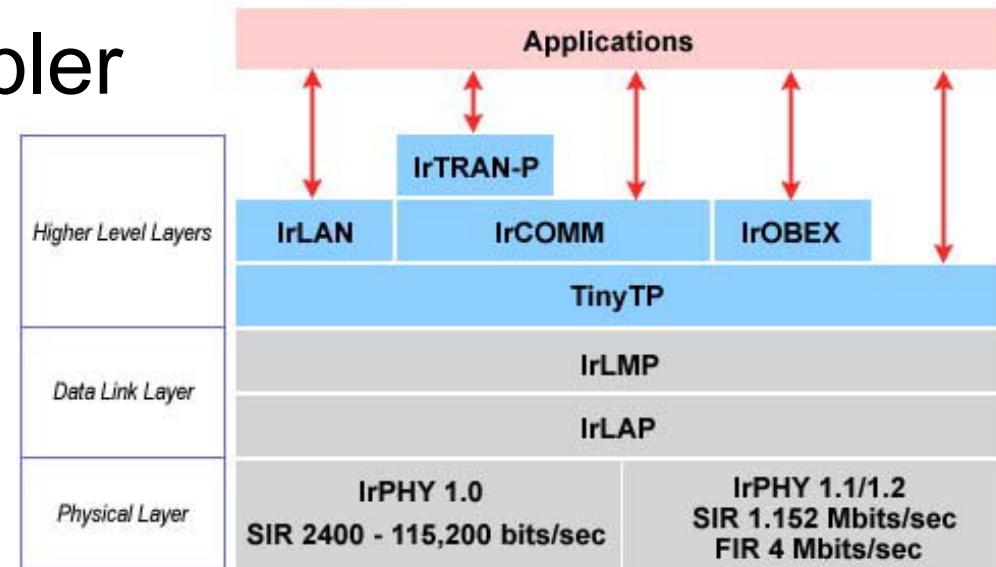
# Infrared communication

- Uses non visible light (900nm)
- Does not travel through objects (needs line of sight)
- Analog: IrRemote
  - Modulated carrier
  - Good range (up to 20 m), small bandwidth
- Digital (IrDA)
  - Uses single light flashes for 1 and 0
  - Small range, high bandwidth (up to 4 Mbit/s)
  - Bidirectional communication between 0 and 2 meters

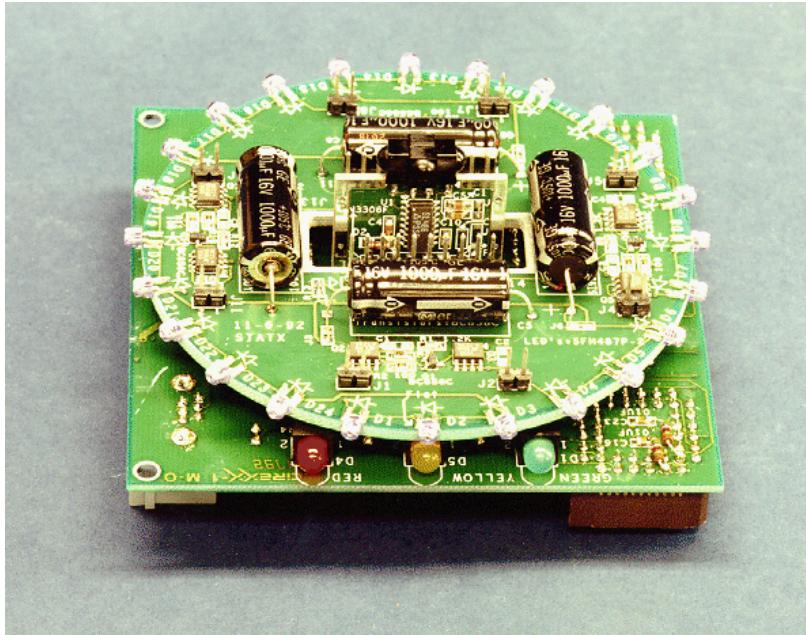
# IrDA



- Founded 1993 as an organization, which defines an independent open standard
- The goal was to realize simple point to point solutions to connect devices.
- Protocol stack simpler than Bluetooth
  - LAN
  - Serial
  - ObEX



# Long range connections with IR



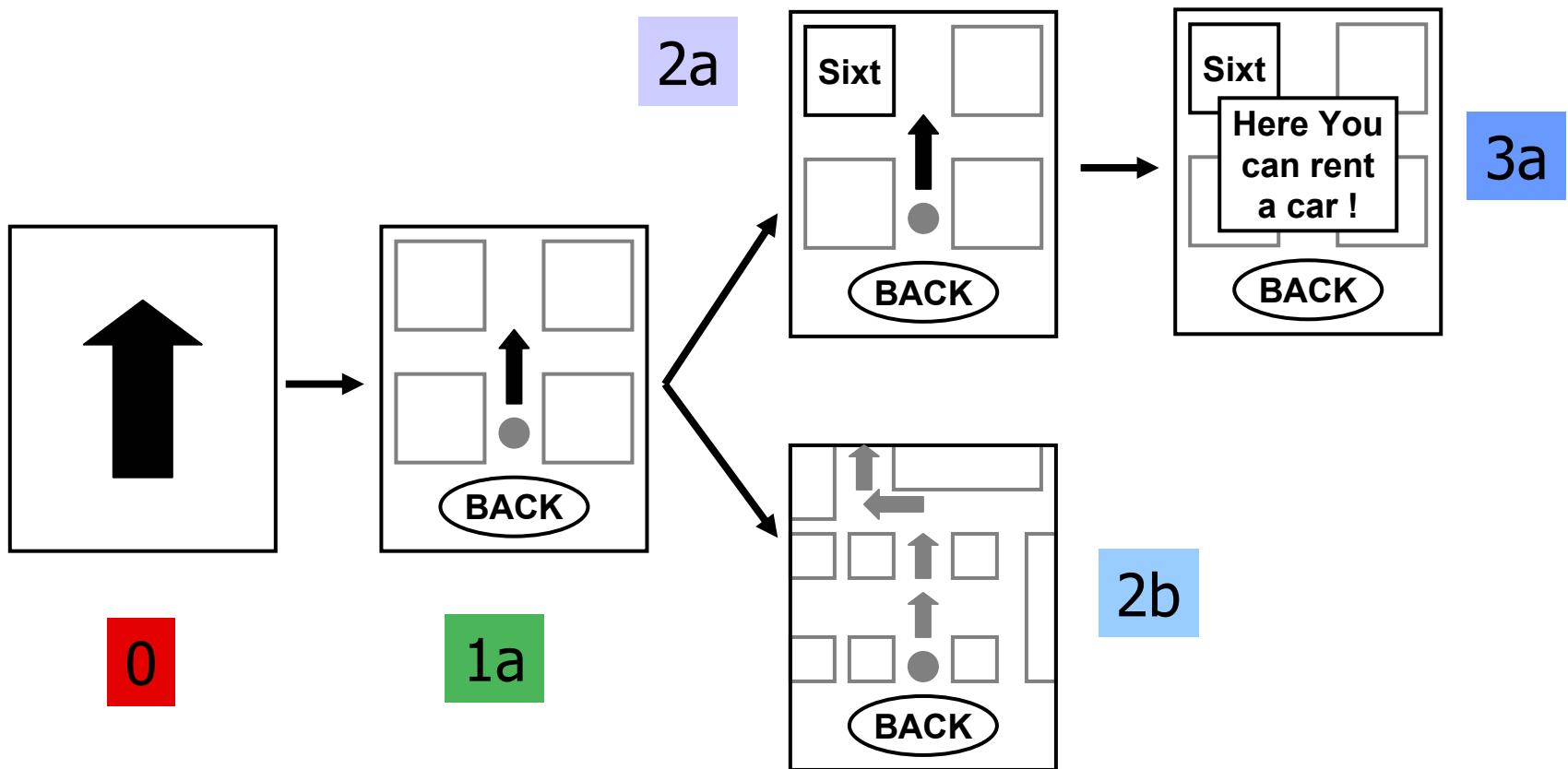
- Parctab Communication Hub
- Range 7m
- Bidirectional connection
- 9.600/19.200 baud
- analog IR

- Eyeled Sender
- Range up to 20 m
- Bi/Unidirectional connection
- 115 Kbaud
- IrDA compatible

# Broadcasting structured information

- Cut down presentations to small packets  
(similar to Videotext)
  - Use different interaction levels
  - First package starts at level 0
  - => Conceptual presentation graph
- **Transition between levels:**
  - Qualitative change of information
  - additional information
  - more general or detailed information

# Example: Presentation graph



# Ideal transmission scheme

- Continuous transmission cycle
- Arbitrary entry point
- Quick availability of level 0
- Levels >0 may take longer
  - Can only be reached by interaction
  - Hide transmission time behind interaction time



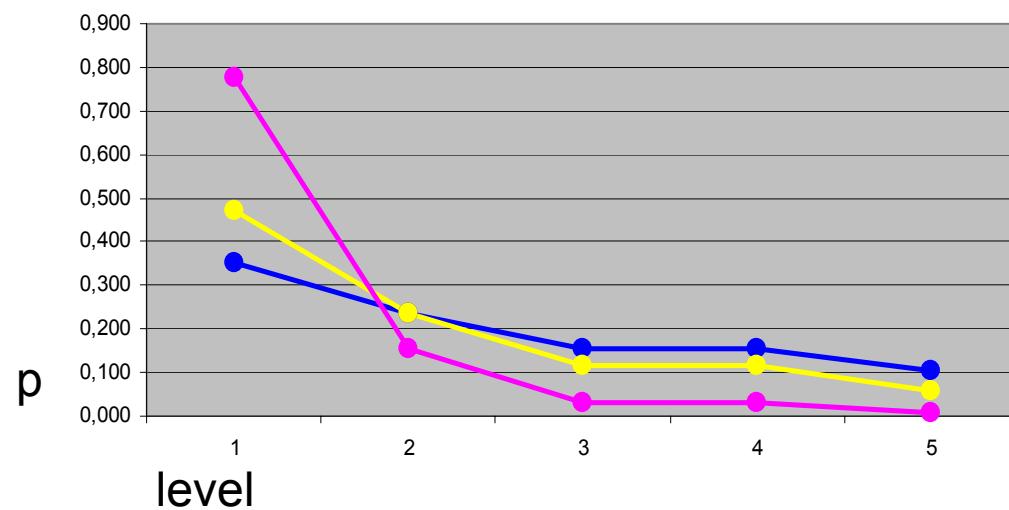
# Probabilistic transmission scheme

$$w'_{ik} = \frac{1}{c^{i+1}}, c \geq 1$$

$$S = \sum_i \sum_k w'_{ik}$$

$$w_{ik} = \frac{w'_{ik}}{S}$$

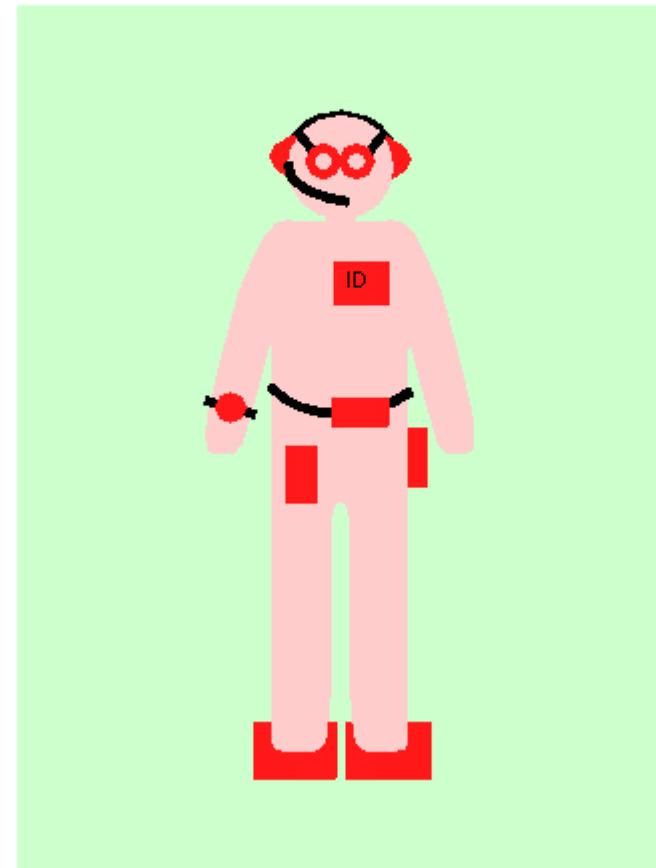
	c= 1,5	w'ik	wik	c= 2,0	w'ik	wik	c= 5,0	w'ik	wik
0	1	0,351		1	0,471		1	0,776	
1a	0,667	0,234		0,500	0,235		0,200	0,155	
2a	0,444	0,156		0,250	0,118		0,040	0,031	
2b	0,444	0,156		0,250	0,118		0,040	0,031	
3a	0,296	0,104		0,125	0,059		0,008	0,006	



# Personal Area Network (PAN)

- Idea: use the body to transmit information
- Use currents in the nanoAmp. range
- First at MIT (Thomas Zimmer, 1995) then IBM, Intel, Univ. of Washington
- Used in human-human and human-environment communication
- Example: exchange business card while shaking hands.
- Built-in security!

**Figure 5** Locations and applications for PAN devices include head-mounted display, headphones, identification badge, cellular phone (in waist pack), credit and phone cards (in wallet), watch with display, microphone and speaker, and “power sneakers” (self-powering computer shoe inserts)

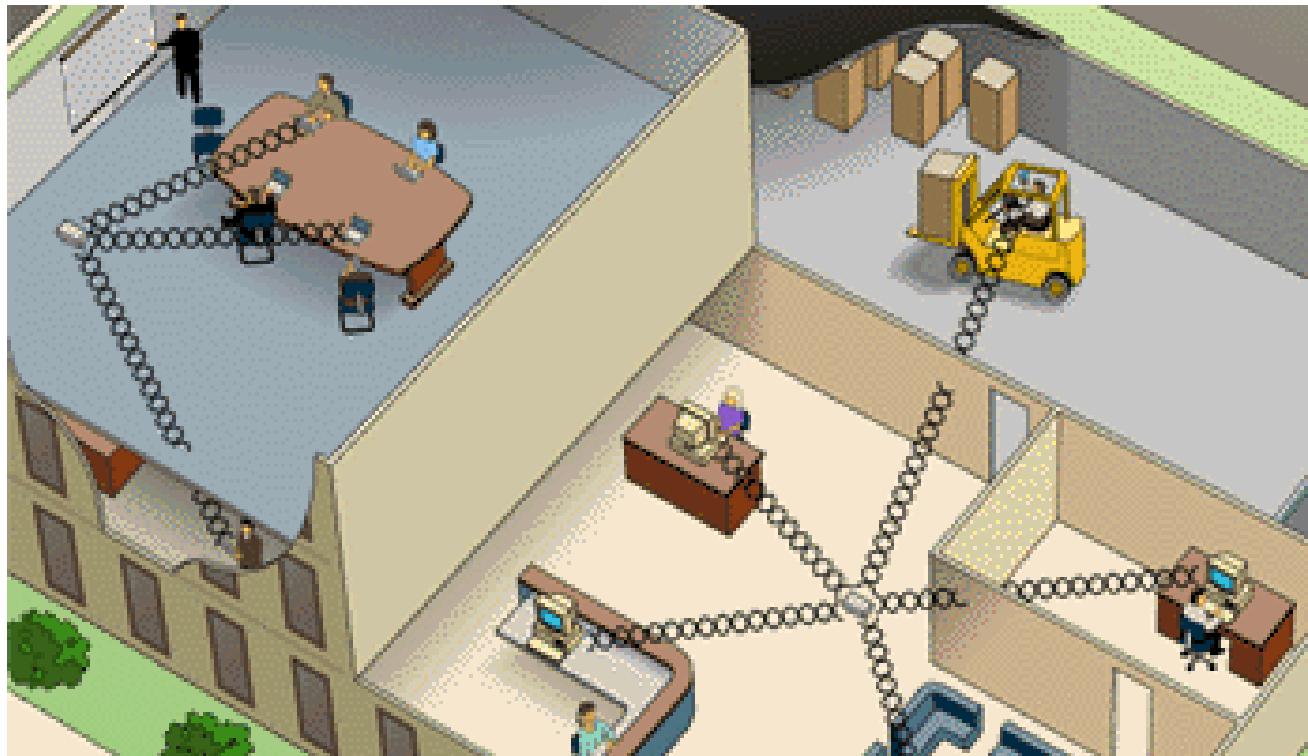


# Some positioning and tracking technologies for IE

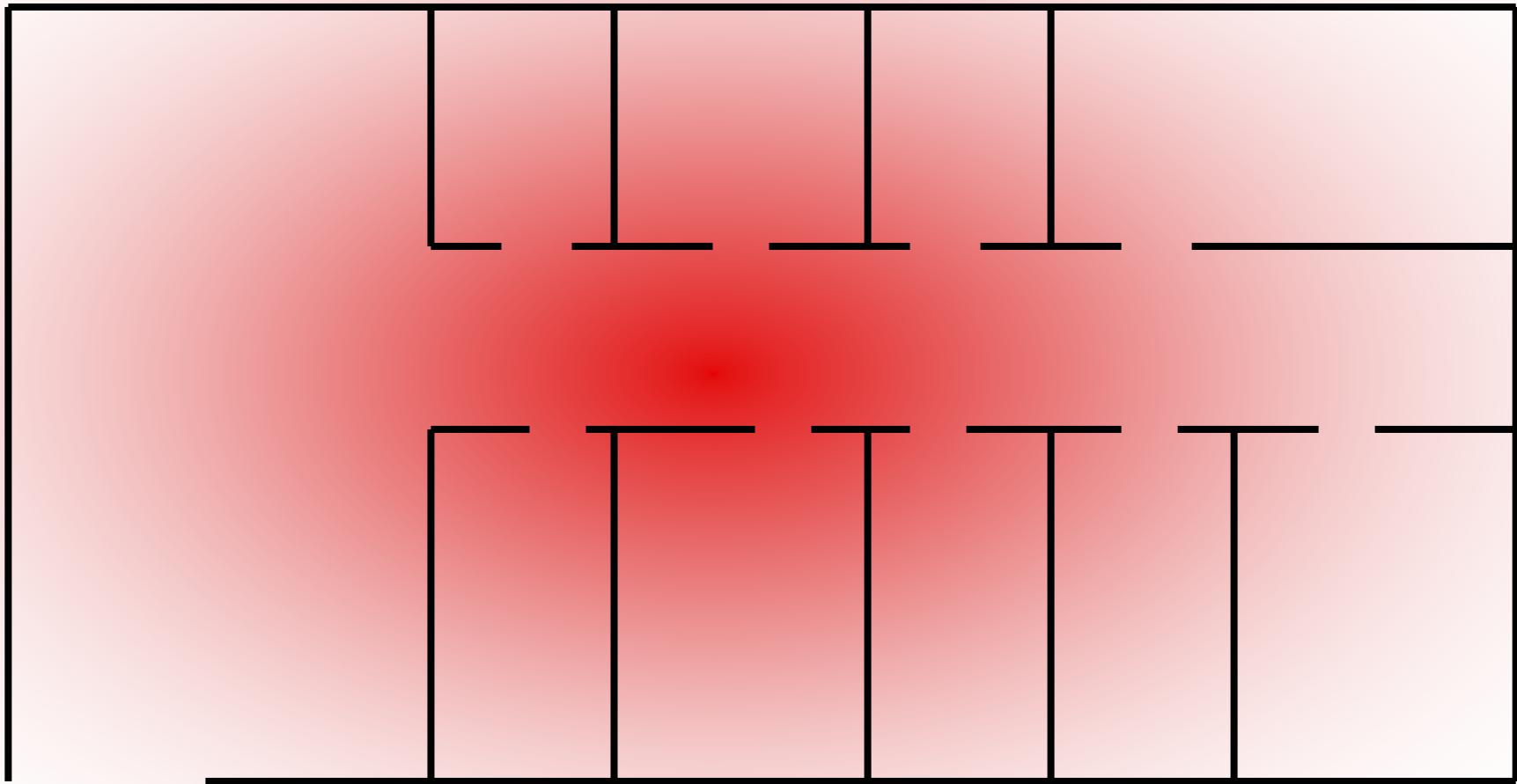
- Types
  - Cells
  - Signal strength
  - Signal runtime

# Cell-based Localization

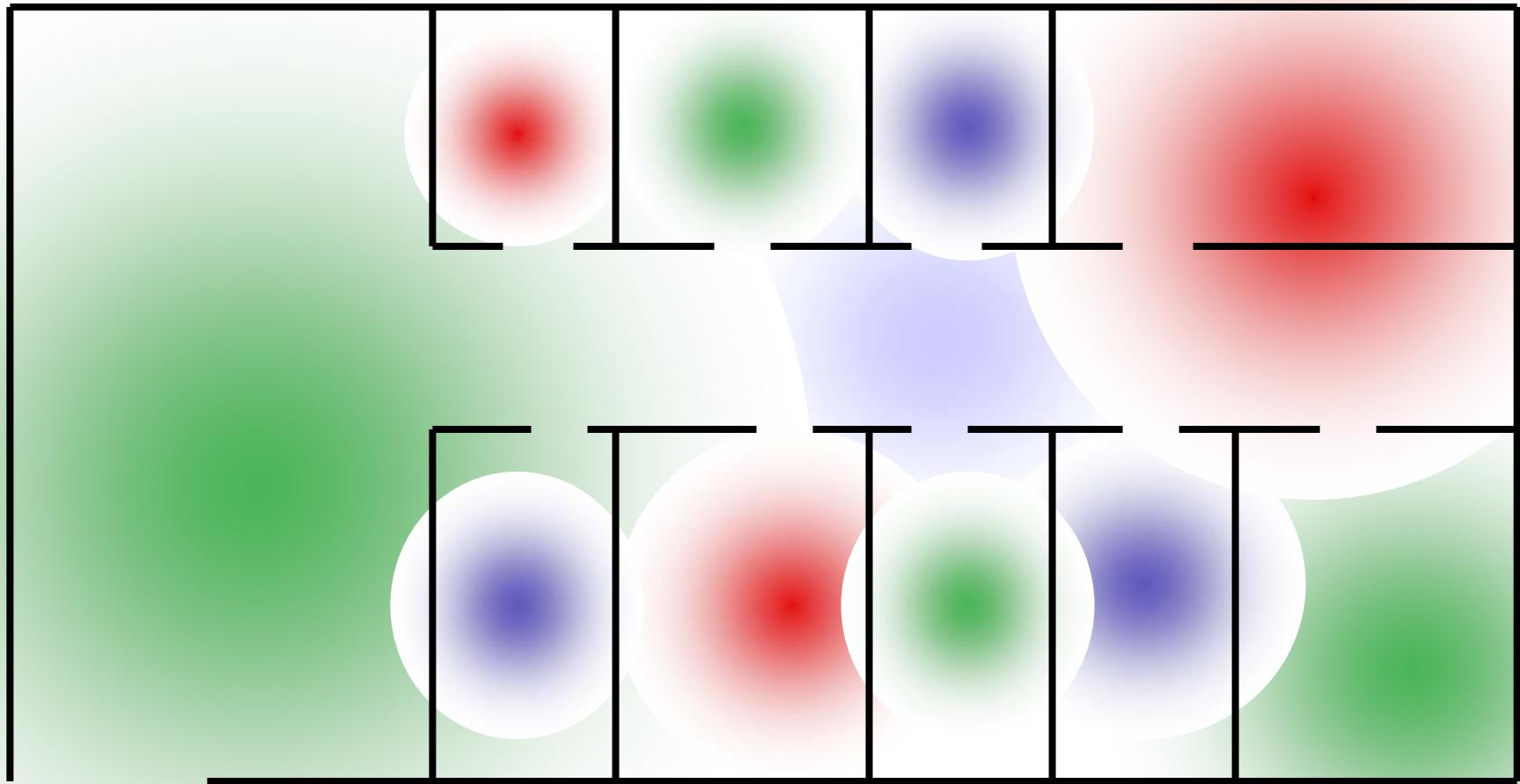
- Each sender has a unique Id, which can be identified



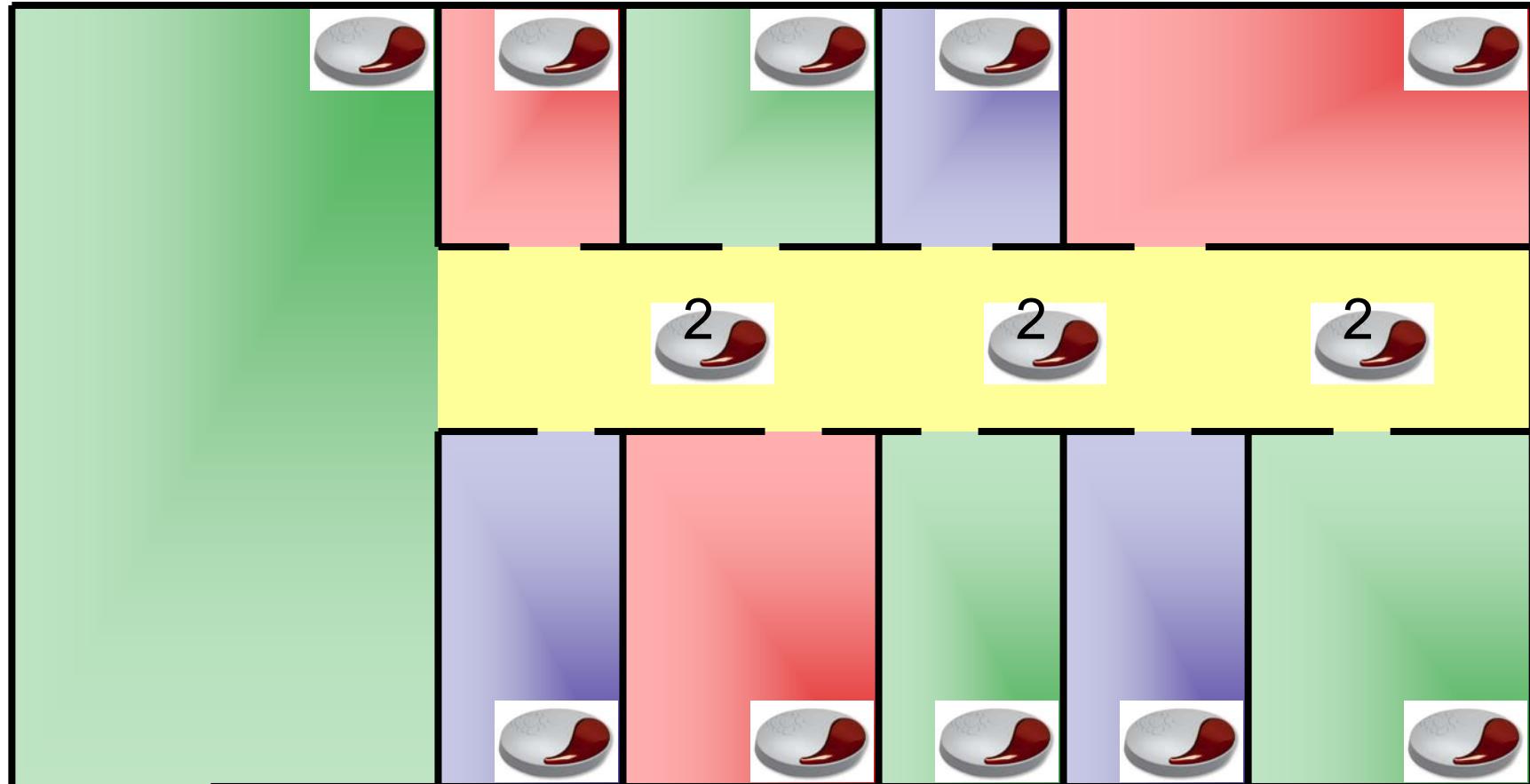
# Radio transmission (large cells)



# Radio transmission (small cells)



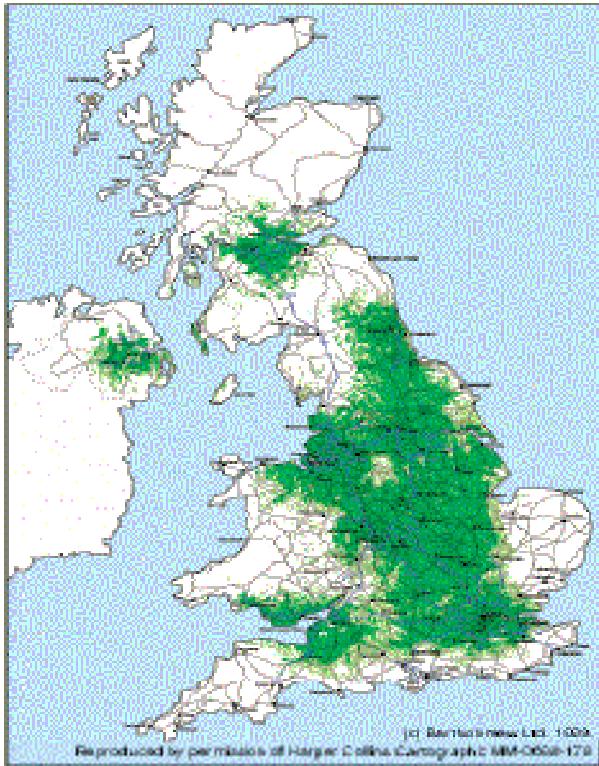
# Infrared transmission



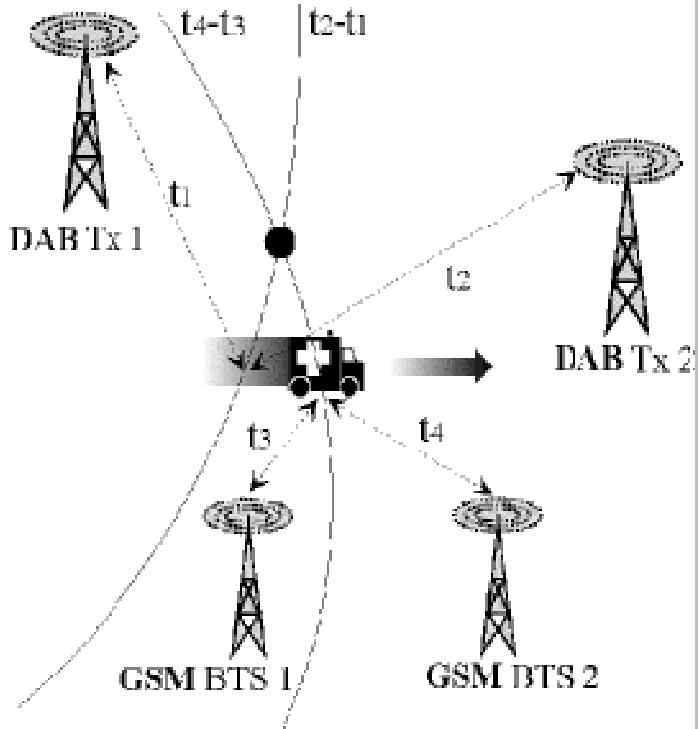
# Measuring signal strength

- Radio:
  - Triangulation: approximate the distance by measuring the signal strength from several senders
  - Signal strength is heavily dependent on the environment (radio)
- IrDA:
  - no measurement of signal strength possible
- Acoustics:
  - problems with noise
  - Precision highly variable
- Machine Learning approaches possible

# GSM + DAB



*DAB coverage in the UK*



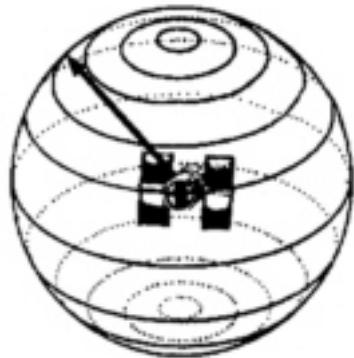
*Combined GSM/DAB Signals*

**DAB = Digital Audio Broadcast**

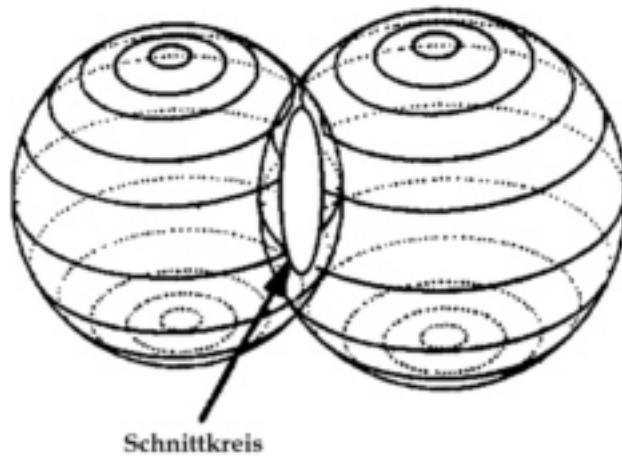
# Positioning by signal runtime

- Measuring signal runtime from known senders
- More accurate than signal strength measurement but also more difficult
- Problems
  - Radio: Multi-path, atmospheric distortions
  - Good placement of senders necessary
- Enhance results by introducing reference points

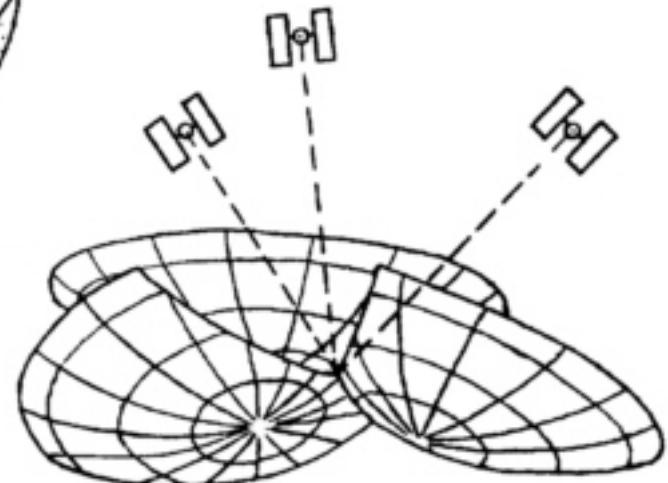
# Global Positioning System (GPS)



one satellite



two satellites



three satellites

# Differential GPS

- Enhancement of precision by using a correct reference signal
  - Need to know the exact position of a receiver
  - Send the difference between actual and measured position to the mobile device
- Problem: Delay of correction signal
- Used to be important because of errors (300m) induced into GPS by US military

# Pseudolites: artificial GPS Satellites (IntegriNautics)

- For areas with low GPS coverage
- High precision
  - Automatic farming, landing airplanes
- Use together with standard GPS receiver
- Problems with indoor use
  - Overriding signals
  - Multipath effects

